

Located in real-life contexts

Pupils should be given opportunity to draw upon the experiences they gained through part-time employment

(OfSTED 2008)

Taktix provides opportunity for older pupils to draw directly upon their part-time employment to enhance their learning. Similarly, Year 9 pupils are provided with targeted materials that can enhance their work experience programme, and their learning can be further embedded within the Taktix programme back in school.

“What is obvious to all playing is that the game introduces a touch of realism into their learning as, not only are they putting their own knowledge to the test, but external factors affect the play as they do in any real business. Moving ahead, risking some of their capital, hitting opportunities or managing a crisis created an understanding of how businesses are affected by both the owners decisions and initial research and the customers”

(Teacher comment)

“It can inform students about how to set up and run a business – relevant and useful information”

(Pupil Comment)

